

## SELECTORS

#id, tag, .class, *elm1, elm2, elmN	E[@attr]	E[@attr=val]
ancestor descendant	E[@attr^=val] (begins)	E[@attr\$=val] (ends)
parent > child	E[@attr*=val] (contains)	E[@attr=val][@attr=val] (both)
parent/child		
prev + next		
prev ~ siblings		
	:nth-child( index )	
:first	:first-child	
:last	:last-child	
:not( selector )	:only-child	:input
:even		:text
:odd	:enabled	:password
:eq( index )	:disabled	:radio
:gt( index )	:checked	:checkbox
:lt( index )	:selected	:submit
		:image
:contains( text )	:hidden	:reset
:empty	:visible	:button
:has( selector )	:header	:file
:parent	:animated	:hidden

## CSS

.css( name, value )	.attr( name )	.attr( properties )
.css( properties )	.attr( key, value )	.attr( key, function )
	.removeAttr( name )	
.height( value )		
.width( value )		
.addClass( class )		
.removeClass( class )		
.toggleClass( class )		
.offset()		

## ATTRIBUTES

## HTML

.html()	.html( value )
.text(), .text( value )	.val( value )

## EVENTS

<b>HANDLERS</b>	<b>ERROR</b>	<b>INTERACTION</b>
.bind( type, data, fn )	.error()	.hover( fnIN, fnOUT )
.one( type, data, fn )	.error( fn )	.toggle( fnIN, fnOUT )
.trigger( type, data )		.blur() .blur( fn )
.triggerHandler( type, data )		.change() .change( fn )
.unbind( type, data )		.click() .click( fn )
<b>MOUSE</b>	<b>KEYBOARD</b>	.dblclick() .dblclick( fn )
.mousedown( fn )	.keydown() .keydown( fn )	.focus() .focus( fn )
.mousemove( fn )	.keypress() .keypress( fn )	.select() .select( fn )
.mouseout( fn )	.keyup() .keyup( fn )	.submit() .submit( fn )
.mouseover( fn )		.unload() .unload( fn )
.mouseup( fn )		.unblur() .unblur( fn )
<b>WINDOW</b>	<b>PAGE</b>	
.load( fn )	.scroll( fn )	
.resize( fn )	.ready( fn )	

## CORE UI EFFECTS

<b>SHOW / HIDE</b>	<b>SLIDE ( speed, callback )</b>
.show()	.slideDown( s, c )
.show( speed, callback )	.slideUp( s, c )
.hide()	.slideToggle( s, c )
.hide( speed, callback )	
.toggle()	
<b>ANIMATE</b>	<b>FADE</b>
.stop()	.fadeIn( speed, callback )
.queue(),	.fadeOut( speed, callback )
.queue( callback ),	.fadeTo( speed, opacity, callback )
.queue( queue )	
.dequeue()	
.animate( params, duration, easing, callback )	
.animate( params, options )	

## TRAVERSING

<b>FILTER</b>	<b>ACCESS</b>
.hasClass( class )	.each( callback )
.filter( expr )	.size()
.filter( fn )	.length
.is( expr )	.get()
.map( callback )	.get( index )
.not( expr )	.index( subject )
.slice( start, end )	
<b>FIND ( expr )</b>	<b>CHAIN</b>
.add( e )	.andSelf()
.children( e ), .siblings( e )	.end()
.contents()	
.find( e )	
.next( e ), .nextAll( expr )	
.parent( e ), .parents( e )	
.prev( e ), prevAll( e )	

## MANIPULATING

<b>INSIDE ( content )</b>	<b>OUTSIDE ( content )</b>
.append( c )	.after( c )
.appendTo( c )	.before( c )
.prepend( c )	.insertAfter( c )
.prependTo( c )	.insertBefore( c )
<b>AROUND</b>	<b>REPLACE</b>
.wrap( html )	.replaceWith( c )
.wrap( element )	.replaceAll( selector )
.wrapAll( html )	
.wrapAll( element )	<b>CLEAR</b>
.wrapInner( html )	.empty()
.wrapInner( element )	.remove( expression )
	<b>CLONE</b>
	.clone() .clone( true )

## AJAX

**Request ( url, data, callback )**

\$.ajax( options )

.load( u, d, c )

\$.get( u, d, c )

\$.getJSON( u, d, c )

\$.getScript( u, c )

\$.post( u, d, c )

.loadIfModified( u, d, c )

**Event Handler ( callback )**

.ajaxComplete( c ) .ajaxError( c )

.ajaxSend( c ) .ajaxStart( c )

.ajaxStop( c ) .ajaxSuccess( c )

**Serialize**

.serialize()

.serializeArray()

.ajaxSetup( options )

## USER AGENT

\$.browser, \$.browser.version

\$.boxModel

## JavaScript

\$.extend( obj1, ..., objN )

\$.grep( array, callback, invert )

\$.map( array, callback )

\$.unique( array )

\$.trim( string )

\$.merge( 1st, 2nd )

## EXTEND

\$.fn.extend( obj )

\$.extend( obj )

\$.noConflict( extreme )

## Document Ready

\$( expression, context ), \$( html )

\$( elements ), \$( callback )